

# Parsing

**Recognition:** Given a (context-free) grammar  $G$  and a string of words  $w$ , determine whether  $w \in L(G)$ .

**Parsing:** If  $w \in L(G)$ , produce the (tree) structure that is assigned by  $G$  to  $w$ .

# Parsing

General requirements for a parsing algorithm:

- Generality: the algorithm must be applicable to *any* grammar
- Completeness: the algorithm must produce *all* the results in case of ambiguity
- Efficiency
- Flexibility: a good algorithm can be easily modified

# Parsing

Parameters that define different parsing algorithms:

**Orientation:** Top-down vs. bottom-up vs. mixed

**Direction:** Left-to-right vs. right-to-left vs. mixed (e.g., island-driven)

**Handling multiple choice:** Dynamic programming vs. parallel processing  
vs. backtracking

**Search:** Breadth-first or Depth-first

# An example grammar

## Example: An example grammar

 $D \rightarrow the$  $N \rightarrow cat$  $N \rightarrow hat$  $P \rightarrow in$  $NP \rightarrow D N$  $PP \rightarrow P NP$  $NP \rightarrow NP PP$ 

Example sentences:

*the cat in the hat*

*the cat in the hat in the hat*

# A bottom-up recognition algorithm

## Assumptions:

- The grammar is given in Chomsky Normal Form: each rule is either of the form  $A \rightarrow B C$  (where  $A, B, C$  are non-terminals) or of the form  $A \rightarrow a$  (where  $a$  is a terminal).
- The string to recognize is  $w = w_1 \cdots w_n$ .
- A set of indices  $\{0, 1, \dots, n\}$  is defined to point to positions between the input string's words:

*0 the 1 cat 2 in 3 the 4 hat 5*

# The CYK algorithm

- Bottom-up, chart-based recognition algorithm for grammars in CNF
- To recognize a string of length  $n$ , uses a *chart*: a bi-dimensional matrix of size  $n \times (n + 1)$
- Invariant: a non-terminal  $A$  is stored in the  $[i, j]$  entry of the chart iff  $A \Rightarrow w_{i+1} \cdots w_j$
- Consequently, the chart is triangular. A word  $w$  is recognized iff the start symbol  $S$  is in the  $[0, n]$  entry of the chart
- The idea: build all constituents up to the  $i$ -th position before constructing the  $i + 1$  position; build smaller constituents before constructing larger ones.

# The CYK algorithm

## Example: The CYK algorithm

```

for j := 1 to n do
  for all rules  $A \rightarrow w_j$  do
    chart[j-1,j] := chart[j-1,j]  $\cup$  {A}
  for i := j-2 downto 0 do
    for k := i+1 to j-1 do
      for all  $B \in \text{chart}[i,k]$  do
        for all  $C \in \text{chart}[k,j]$  do
          for all rules  $A \rightarrow B C$  do
            chart[i,j] := chart[i,j]  $\cup$  {A}
if  $S \in \text{chart}[0,n]$  then accept else reject

```

# The CYK algorithm: example

## Example: The CYK algorithm

0 the 1 cat 2 in 3 the 4 hat 5

	1	2	3	4	5
0					
1					
2					
3					
4					



# The CYK algorithm

Extensions:

- Parsing in addition to recognition
- Support for  $\epsilon$ -rules
- General context-free grammars (not just CNF)

# Parsing schemata

- To provide a unified framework for discussing various parsing algorithms we use *parsing schemata*, which are generalized schemes for describing the principles behind specific parsing algorithms.
- This is a generalization of the *parsing as deduction* paradigm.
- A parsing schema consists of four components:
  - a set of items
  - a set of axioms
  - a set of deduction rules
  - a set of goal items

# Parsing schema: CYK

Given a grammar  $G = \langle \Sigma, V, S, P \rangle$  and a string  $w = w_1 \cdots w_n$ :

**Items:**  $[i, A, j]$  for  $A \in V$  and  $0 \leq i, j \leq n$   
 (state that  $A \xRightarrow{*} w_{i+1} \cdots w_j$ )

**Axioms:**  $[i, A, i + 1]$  when  $A \rightarrow w_{i+1} \in P$

**Goals:**  $[0, S, n]$

**Inference rules:**

$$\frac{[i, B, j] \quad [j, C, k]}{[i, A, k]} \quad A \rightarrow B C$$

## CYK parsing schema

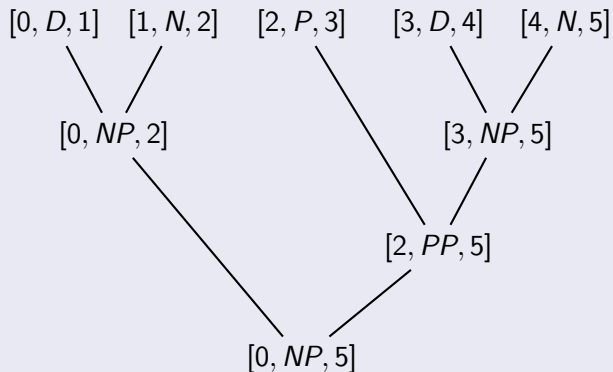
## Example: Deduction example

 $D \rightarrow the$  $N \rightarrow cat$  $N \rightarrow hat$  $P \rightarrow in$  $NP \rightarrow D N$  $PP \rightarrow P NP$  $NP \rightarrow NP PP$ 

0 the 1 cat 2 in 3 the 4 hat 5

## CYK parsing schema

## Example: Deduction example



# Parsing: bottom-up schema (Shift–Reduce)

Items:  $[\alpha\bullet, j]$  (state that  $\alpha w_{j+1} \cdots w_n \xrightarrow{*} w_1 \cdots w_n$ )

Axioms:  $[\bullet, 0]$

Goals:  $[S\bullet, n]$

Inference rules:

$$\text{Shift} \quad \frac{[\alpha\bullet, j]}{[\alpha w_{j+1}\bullet, j + 1]}$$

$$\text{Reduce} \quad \frac{[\alpha\gamma\bullet, j]}{[\alpha B\bullet, j]} \quad B \rightarrow \gamma$$

# Bottom-up deduction: example

# Parsing: top-down schema

Item form:  $[\bullet\beta, j]$  (state that  $S \xRightarrow{*} w_1 \cdots w_j\beta$ )

Axioms:  $[\bullet S, 0]$

Goals:  $[\bullet, n]$

Inference rules:

$$\text{Scan} \quad \frac{[\bullet w_{j+1}\beta, j]}{[\bullet\beta, j + 1]}$$

$$\text{Predict} \quad \frac{[\bullet B\beta, j]}{[\bullet\gamma\beta, j]} \quad B \rightarrow \gamma$$



# Top-down deduction

Input: 0 the 1 cat 2 in 3 the 4 hat 5

## Example: Top-down deduction

[•NP, 0]	<i>axiom</i>
[•NP PP, 0]	<i>predict NP → NP PP</i>
[•D N PP, 0]	<i>predict NP → D N</i>
[•the N PP, 0]	<i>predict D → the</i>
[•N PP, 1]	<i>scan</i>
[•cat PP, 1]	<i>predict N → cat</i>
[•PP, 2]	<i>scan</i>
[•P NP, 2]	<i>predict PP → P NP</i>
[•in NP, 2]	<i>predict P → in</i>
[•NP, 3]	<i>scan</i>
[•D N, 3]	<i>predict NP → D N</i>
[•the N, 3]	<i>predict D → the</i>
[•N, 4]	<i>scan</i>
[•hat, 4]	<i>predict N → hat</i>
[•, 5]	<i>scan</i>

# Top-down parsing: algorithm

## Example: Top-down parsing: algorithm

```

Parse( $\beta, j$ ) ::
  if  $\beta = \epsilon$  and  $j = n$  then return true;
  if  $\beta = w_{j+1} \cdot \beta'$  then return parse( $\beta', j + 1$ )
  else if  $\beta = B \cdot \beta'$  then
    for every rule  $B \rightarrow \gamma \in P$ 
      if Parse( $\gamma \cdot \beta', j$ ) then return true
  return false

if Parse( $S, 0$ ) then accept else reject

```

# Top-down vs. Bottom-up parsing

Two inherent constraints:

- 1 The root of the tree is  $S$
- 2 The yield of the tree is the input word

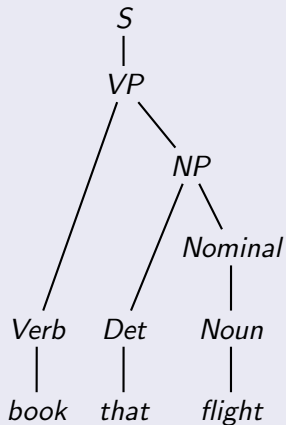
# An example grammar

## Example:

$S \rightarrow NP VP$	$Det \rightarrow that \mid this \mid a$
$S \rightarrow Aux NP VP$	$Noun \rightarrow book \mid flight \mid meal$
$S \rightarrow VP$	$Verb \rightarrow book \mid include \mid includes$
$VP \rightarrow Verb$	$Prep \rightarrow from \mid to \mid on$
$VP \rightarrow Verb NP$	$Proper-Noun \rightarrow Houston \mid TWA$
$NP \rightarrow Det Nominal$	$Aux \rightarrow does$
$NP \rightarrow Proper-Noun$	
$Nominal \rightarrow Noun$	
$Nominal \rightarrow Noun Nominal$	
$Nominal \rightarrow Nominal PP$	
$PP \rightarrow Prep NP$	

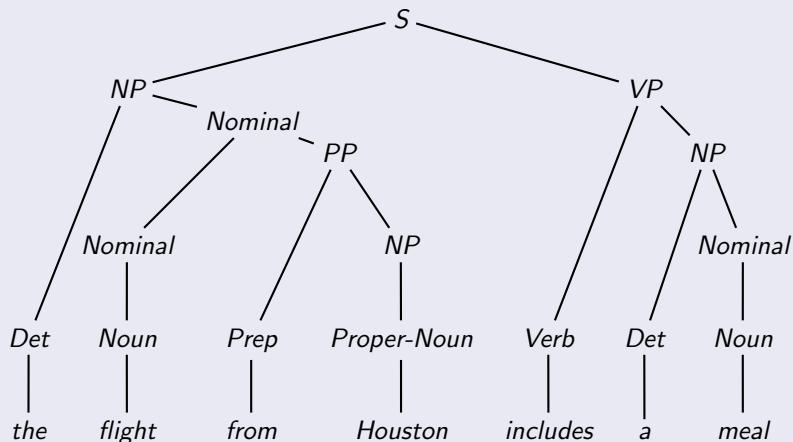
# An example derivation tree

## Example: Derivation tree



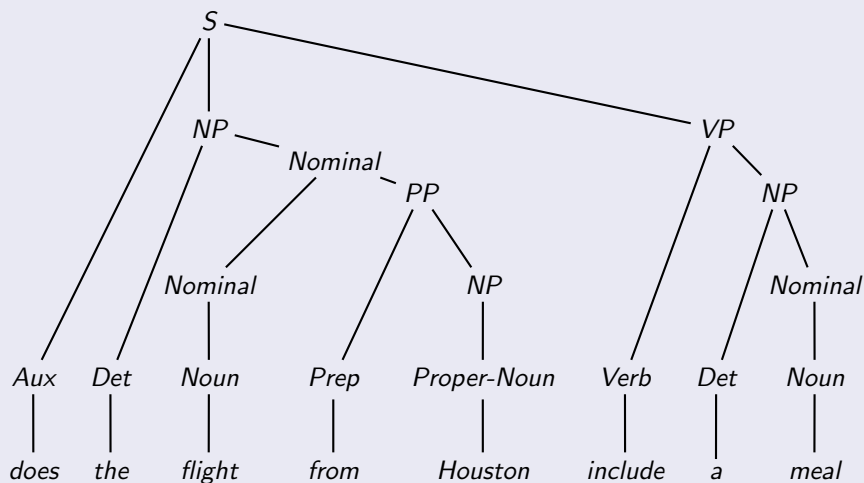
# An example derivation tree

## Example: Derivation tree



# An example derivation tree

## Example: Derivation tree



# Top-down vs. Bottom-up parsing

- When expanding the top-down search space, which local trees are created?
- To reduce “blind” search, add bottom-up filtering.
- Observation: when trying to Parse( $\beta, j$ ), where  $\beta = B\gamma$ , the parser succeeds only if  $B \xRightarrow{*} w_{j+1}\beta$ .
- Definition: A word  $w$  is a **left-corner** of a non-terminal  $B$  iff  $B \xRightarrow{*} w\beta$  for some  $\beta$ .



# Top-down parsing with bottom-up filtering

## Example: Top-down parsing with bottom-up filtering

```

Parse( $\beta, j$ ) ::
  if  $\beta = \epsilon$  and  $j = n$  then return true;
  if  $\beta = w_{j+1} \cdot \beta'$  then return parse( $\beta', j + 1$ )
  else if  $\beta = B \cdot \beta'$  then
    if  $w_{j+1}$  is a left-corner of  $B$  then
      for every rule  $B \rightarrow \gamma \in P$ 
        if Parse( $\gamma \cdot \beta', j$ ) then return true
  return false

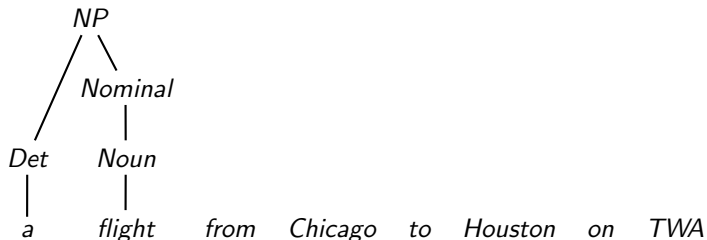
if Parse( $S, 0$ ) then accept else reject
  
```

# Top-down vs. Bottom-up parsing

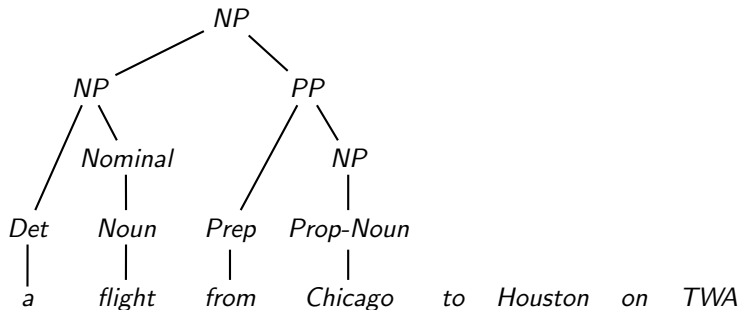
Even with bottom-up filtering, top-down parsing suffers from the following problems:

- Left recursive rules can cause non-termination:  $NP \rightarrow NP PP$ .
- Even when parsing terminates, it might take exponentially many steps.
- Constituents are computed over and over again

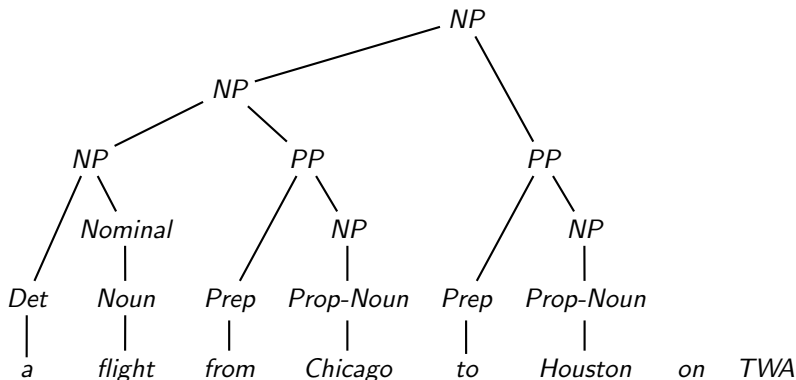
# Top-down parsing: repeated generation of sub-trees



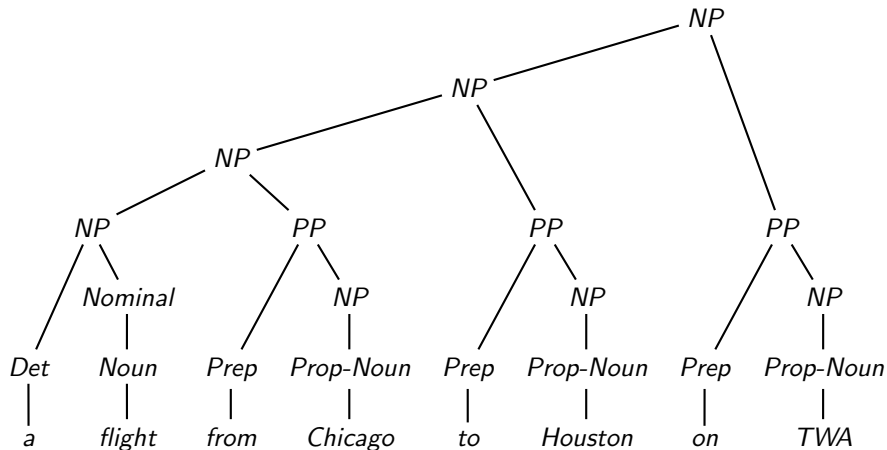
# Top-down parsing: repeated generation of sub-trees



# Top-down parsing: repeated generation of sub-trees



# Top-down parsing: repeated generation of sub-trees



# Top-down parsing: repeated generation of sub-trees

Reduplication:

Constituent	#
<i>a flight</i>	4
<i>from Chicago</i>	3
<i>to Houston</i>	2
<i>on TWA</i>	1
<i>a flight from Chicago</i>	3
<i>a flight from Chicago to Houston</i>	2
<i>a flight from Chicago to Houston on TWA</i>	1

# Top-down vs. Bottom-up parsing

- When expanding the bottom-up search space, which local trees are created?
- Bottom-up parsing suffers from the following problems:
  - All possible analyses of every substring are generated, even when they can never lead to an  $S$ , or can never combine with their neighbors
  - $\epsilon$ -rules can cause performance degradation
  - Reduplication of effort



# Earley's parsing algorithm

- Dynamic programming: partial results are stored in a chart
- Combines top-down predictions with bottom-up scanning
- No reduplication of computation
- Left-recursion is correctly handled
- $\epsilon$ -rules are handled correctly
- Worst-case complexity:  $O(n^3)$

# Earley's parsing algorithm

Basic concepts:

**Dotted rules:** if  $A \rightarrow \alpha\beta$  is a grammar rule then  $A \rightarrow \alpha \bullet \beta$  is a dotted rule.

**Edges:** if  $A \rightarrow \alpha \bullet \beta$  is a dotted rule and  $i, j$  are indices into the input string then  $[i, A \rightarrow \alpha \bullet \beta, j]$  is an edge. An edge is **passive** (or **complete**) if  $\beta = \epsilon$ , **active** otherwise.

**Actions:** The algorithm performs three operations: *scan*, *predict* and *complete*.

# Earley's parsing algorithm

- scan:** read an input word and add a corresponding complete edge to the chart.
- predict:** when an active edge is added to the chart, predict all possible edges that can follow it
- complete:** when a complete edge is added to the chart, combine it with appropriate active edges

# Earley's parsing algorithm

**rightsisters:** given an active edge  $A \rightarrow \alpha \bullet B\beta$ , return all dotted rules  $B \rightarrow \bullet \gamma$

**leftsisters:** given a complete edge  $B \rightarrow \gamma \bullet$ , return all dotted edges  $A \rightarrow \alpha \bullet B\beta$

**combination:**

$$[i, A \rightarrow \alpha \bullet B\beta, k] * [k, B \rightarrow \gamma \bullet, j] = [i, A \rightarrow \alpha B \bullet \beta, j]$$

# Parsing: Earley deduction

Item form:  $[i, A \rightarrow \alpha \bullet \beta, j]$  (state that  $S \xRightarrow{*} w_1 \cdots w_i A \gamma$ , and also that  $\alpha \xRightarrow{*} w_{i+1} \cdots w_j$ )

Axioms:  $[0, S' \rightarrow \bullet S, 0]$

Goals:  $[0, S' \rightarrow S \bullet, n]$

# Parsing: Earley deduction

Inference rules:

$$\begin{array}{l}
 \text{Scan} \quad \frac{[i, A \rightarrow \alpha \bullet w_{j+1} \beta, j]}{[i, A \rightarrow \alpha w_{j+1} \bullet \beta, j + 1]} \\
 \\
 \text{Predict} \quad \frac{[i, A \rightarrow \alpha \bullet B \beta, j]}{[j, B \rightarrow \bullet \gamma, j]} \quad B \rightarrow \gamma \\
 \\
 \text{Complete} \quad \frac{[i, A \rightarrow \alpha \bullet B \beta, k] \quad [k, B \rightarrow \gamma \bullet, j]}{[i, A \rightarrow \alpha B \bullet \beta, j]}
 \end{array}$$

# Earley's parsing algorithm

## Example: Earley's parsing algorithm

Parse ::

    enteredge( $[0, S' \rightarrow \bullet S, 0]$ )

    for  $j := 1$  to  $n$  do

        for every rule  $A \rightarrow w_j$  do

            enteredge( $[j-1, A \rightarrow w_j \bullet, j]$ )

if  $S' \rightarrow S \bullet \in C[0, n]$  then accept else reject

# Earley's parsing algorithm

## Example: Earley's parsing algorithm

```

enteredge(i,edge,j) ::
  if edge  $\notin$  C[i,j] then /* occurs check */
    C[i,j] := C[i,j]  $\cup$  {edge}
  if edge is active then /* predict */
    for edge'  $\in$  rightsisters(edge) do
      enteredge([j,edge',j])
  if edge is passive then /* complete */
    for edge'  $\in$  leftsisters(edge) do
      for k such that edge'  $\in$  C[k,i] do
        enteredge([k,edge'*edge,j])

```