### Context-free grammars

A **context-free grammar** (CFG) is a four-tuple \((\Sigma, V, S, P)\), where:

- \(\Sigma\) is a finite, non-empty set of **terminals**, the alphabet;
- \(V\) is a finite, non-empty set of **grammar variables** (categories, or non-terminal symbols), such that \(\Sigma \cap V = \emptyset\);
- \(S \in V\) is the **start symbol**;
- \(P\) is a finite set of **production rules**, each of the form \(A \to \alpha\), where \(A \in V\) and \(\alpha \in (V \cup \Sigma)^*\).

For a rule \(A \to \alpha\), \(A\) is the rule’s **head** and \(\alpha\) is its **body**.

### Context-free grammars: example

<table>
<thead>
<tr>
<th>Grammar symbol</th>
<th>Grammar symbol</th>
<th>Rule</th>
</tr>
</thead>
<tbody>
<tr>
<td>(\Sigma)</td>
<td>{the, cat, in, hat}</td>
<td></td>
</tr>
<tr>
<td>(V)</td>
<td>{D, N, P, NP, PP}</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>The start symbol is (NP)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>The rules:</td>
</tr>
<tr>
<td>(D)</td>
<td>the</td>
<td>(NP \to D \ N)</td>
</tr>
<tr>
<td>(N)</td>
<td>cat</td>
<td>(PP \to P \ NP)</td>
</tr>
<tr>
<td></td>
<td>hat</td>
<td>(NP \to NP \ PP)</td>
</tr>
<tr>
<td>(P)</td>
<td>in</td>
<td></td>
</tr>
</tbody>
</table>

### Context-free grammars: language

Each non-terminal symbol in a grammar denotes a language.

A rule such as \(N \to \text{cat}\) implies that the language denoted by the non-terminal \(N\) includes the alphabet symbol \(\text{cat}\).

The symbol \(\text{cat}\) here is a single, atomic alphabet symbol, and not a string of symbols: the alphabet of this example consists of natural language words, not of natural language letters.

For a more complex rule such as \(NP \to D \ N\), the language denoted by \(NP\) contains the concatenation of the language denoted by \(D\) with that denoted by \(N\): \(L(NP) \supseteq L(D) \cdot L(N)\).

Matters become more complicate when we consider recursive rules such as \(NP \to NP \ PP\).

### Context-free grammars: derivation

Given a grammar \(G = (V, \Sigma, P, S)\), we define the set of **forms** to be \((V \cup \Sigma)^*\): the set of all sequences of terminal and non-terminal symbols.

Derivation is a relation that holds between two forms, each a sequence of grammar symbols.

A form \(\alpha\) **derives** a form \(\beta\), denoted by \(\alpha \Rightarrow \beta\), if and only if \(\alpha = \gamma_1 A \gamma_2\) and \(\beta = \gamma_3 \gamma_4 \gamma_5\) and \(A \to \gamma_2\) is a rule in \(P\).

\(A\) is called the **selected symbol**. The rule \(A \to \gamma\) is said to be **applicable** to \(\alpha\).
Derivation: example

The set of non-terminals of $G$ is $V = \{D, N, P, NP, PP\}$ and the set of terminals is $\Sigma = \{\text{the, cat, in, hat}\}$.

The set of forms therefore contains all the (infinitely many) sequences of elements from $V$ and $\Sigma$, such as $\langle\rangle$, $\langle NP\rangle$, $\langle D\, cat\, P\, D\, hat\rangle$, $\langle D\, N\rangle$, $\langle the\, cat\, in\, hat\rangle$, etc.

Let us start with a simple form, $\langle NP\rangle$. Observe that it can be written as $\gamma_i NP \gamma_r$, where both $\gamma_l$ and $\gamma_r$ are empty. Observe also that $NP$ is the head of some grammar rule: the rule $NP \rightarrow D\, N$. Therefore, the form is a good candidate for derivation: if we replace the selected symbol $NP$ with the body of the rule, while preserving its environment, we get $\gamma_i D\, N\gamma_r = D\, N$. Therefore, $\langle NP\rangle \Rightarrow \langle D\, N\rangle$.

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Derivation: example

We now apply the same process to $\langle D\, N\rangle$. This time the selected symbol is $D$ (we could have selected $N$, of course). The left context is again empty, while the right context is $\gamma_r = N$. As there exists a grammar rule whose head is $D$, namely $D \rightarrow \text{the}$, we can replace the rule’s head by its body, preserving the context, and obtain the form $\langle the\, N\rangle$. Hence $\langle D\, N\rangle \Rightarrow \langle the\, N\rangle$.

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Extended derivation

$\alpha \Rightarrow_G \beta$ if $\alpha$ derives $\beta$ in $k$ steps: $\alpha \Rightarrow_G \alpha_1 \Rightarrow_G \alpha_2 \Rightarrow_G \cdots \Rightarrow_G \alpha_k$ and $\alpha_k = \beta$.

The reflexive-transitive closure of $\Rightarrow_G$ is $\Rightarrow^*_G$: $\alpha \Rightarrow^*_G \beta$ if $\alpha \Rightarrow_G \beta$ for some $k \geq 0$.

A $G$-derivation is a sequence of forms $\alpha_1, \ldots, \alpha_n$, such that for every $i, 1 \leq i < n, \alpha_i \Rightarrow_G \alpha_{i+1}$. 
Extended derivation: example

(1) \( \langle NP \rangle \rightarrow \langle D N \rangle \)
(2) \( \langle D N \rangle \rightarrow \langle the N \rangle \)
(3) \( \langle the N \rangle \rightarrow \langle the cat \rangle \)

Therefore, we trivially have:

From (2) and (6) we get

(7) \( \langle D N \rangle \rightarrow \langle the cat \rangle \)

and from (1) and (7) we get

(7) \( \langle NP \rangle \rightarrow \langle the cat \rangle \)

Languages

A form \( \alpha \) is a sentential form of a grammar \( G \) iff \( S \vdash_G \alpha \), i.e., it can be derived in \( G \) from the start symbol.

The (formal) language generated by a grammar \( G \) with respect to a category name (non-terminal) \( A \) is \( L_A(G) = \{ w | A \vdash w \} \).

The language generated by the grammar is \( L(G) = \bigcup L_A(G) \).

A language that can be generated by some CFG is a context-free language and the class of context-free languages is the set of languages every member of which can be generated by some CFG. If no CFG can generate a language \( L \), \( L \) is said to be trans-context-free.

Language of a grammar

For the example grammar (with \( NP \) the start symbol):

\[
\begin{align*}
D & \rightarrow \text{the} & NP & \rightarrow D N \\
N & \rightarrow \text{cat} & PP & \rightarrow P NP \\
N & \rightarrow \text{hat} & NP & \rightarrow NP PP \\
P & \rightarrow \text{in} & \\
\end{align*}
\]

it is fairly easy to see that \( L(D) = \{ \text{the} \} \).

Similarly, \( L(P) = \{ \text{in} \} \) and \( L(N) = \{ \text{cat, hat} \} \).
**Language of a grammar**

It is more difficult to define the languages denoted by the non-terminals NP and PP, although it should be straightforward that the latter is obtained by concatenating \{in\} with the former.

Proposition: \( L(NP) \) is the denotation of the regular expression

\[
\text{the} \cdot (\text{cat} \, + \, \text{hat}) \cdot (\text{in} \cdot \text{the} \cdot (\text{cat} \, + \, \text{hat}))^*
\]

**Language: a formal example \( G_e \)**

\[
\begin{align*}
S & \rightarrow V_a \, S \, V_b \\
S & \rightarrow \epsilon \\
V_a & \rightarrow a \\
V_b & \rightarrow b
\end{align*}
\]

\( L(G_e) = \{a^n b^n \mid n \geq 0\} \).

**Recursion**

The language \( L(G_e) \) is infinite: it includes an infinite number of words; \( G_e \) is a finite grammar.

To be able to produce infinitely many words with a finite number of rules, a grammar must be recursive: there must be at least one rule whose body contains a symbol, from which the head of the rule can be derived.

Put formally, a grammar \( \langle \Sigma, V, S, P \rangle \) is recursive if there exists a chain of rules, \( p_1, \ldots, p_n \in P \), such that for every \( 1 < i \leq n \), the head of \( p_{i+1} \) occurs in the body of \( p_i \), and the head of \( p_1 \) occurs in the body of \( p_n \).

In \( G_e \), the recursion is simple: the chain of rules is of length 0, namely the rule \( S \rightarrow V_a \, S \, V_b \) is in itself recursive.

**Derivation tree**

Sometimes derivations provide more information than is actually needed. In particular, sometimes two derivations of the same string differ not in the rules that were applied but only in the order in which they were applied.

Starting with the form \( \langle NP \rangle \) it is possible to derive the string the cat in two ways:

\[
\begin{align*}
(1) & \quad \langle NP \rangle \Rightarrow \langle D \, N \rangle \Rightarrow \langle D \, \text{cat} \rangle \Rightarrow \langle \text{the \, cat} \rangle \\
(2) & \quad \langle NP \rangle \Rightarrow \langle D \, N \rangle \Rightarrow \langle \text{the \, N} \rangle \Rightarrow \langle \text{the \, cat} \rangle
\end{align*}
\]

Since both derivations use the same rules to derive the same string, it is sometimes useful to collapse such "equivalent" derivations into one. To this end the notion of *derivation trees* is introduced.
**Derivation tree**

A derivation tree (sometimes called parse tree, or simply tree) is a visual aid in depicting derivations, and a means for imposing structure on a grammatical string.

Trees consist of vertices and branches; a designated vertex, the root of the tree, is depicted on the top. Then, branches are simply connections between two vertices.

Intuitively, trees are depicted "upside down", since their root is at the top and their leaves are at the bottom.

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**Derivation tree**

Formally, a tree consists of a finite set of vertices and a finite set of branches (or arcs), each of which is an ordered pair of vertices.

In addition, a tree has a designated vertex, the root, which has two properties: it is not the target of any arc, and every other vertex is accessible from it (by following one or more branches).

When talking about trees we sometimes use family notation: if a vertex \( v \) has a branch leaving it which leads to some vertex \( u \), then we say that \( v \) is the mother of \( u \) and \( u \) is the daughter, or child, of \( v \). If \( u \) has two daughters, we refer to them as sisters.

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**Derivation tree: example**

An example for a derivation tree for the string *the cat in the hat*:

```
NP       NP
  D   N   P
     the cat in the hat
```

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**Derivation trees**

Derivation trees are defined with respect to some grammar \( G \), and must obey the following conditions:

1. every vertex has a label, which is either a terminal symbol, a non-terminal symbol or \( \epsilon \);

2. the label of the root is the start symbol;

3. if a vertex \( v \) has an outgoing branch, its label must be a non-terminal symbol, the head of some grammar rule; and the elements in body of the same rule must be the labels of the children of \( v \), in the same order;

4. if a vertex is labeled \( \epsilon \), it is the only child of its mother.
**Derivation trees**

A leaf is a vertex with no outgoing branches.

A tree induces a natural “left-to-right” order on its leaves; when read from left to right, the sequence of leaves is called the **frontier**, or yield of the tree.

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**Correspondence between trees and derivations**

Derivation trees correspond very closely to derivations.

For a form $\alpha$, a non-terminal symbol $A$ derives $\alpha$ if and only if $\alpha$ is the yield of some parse tree whose root is $A$.

Sometimes there exist different derivations of the same string that correspond to a single tree. In fact, the tree representation collapses exactly those derivations that differ from each other only in the order in which rules are applied.

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**Correspondence between trees and derivations**

This tree represents the following derivations (among others):

1. $NP \Rightarrow NP PP \Rightarrow D N PP \Rightarrow D N P NP \Rightarrow D N P D N \Rightarrow the \ cat \ P D N \Rightarrow the \ cat \ in \ D N \Rightarrow the \ cat \ in \ the \ N \Rightarrow the \ cat \ in \ the \ hat$
2. $NP \Rightarrow NP PP \Rightarrow D N PP \Rightarrow the \ N \ PP \Rightarrow the \ cat \ PP \Rightarrow the \ cat \ P \ NP \Rightarrow the \ cat \ in \ NP \Rightarrow the \ cat \ in \ D N \Rightarrow the \ cat \ in \ the \ N \Rightarrow the \ cat \ in \ the \ hat$
3. $NP \Rightarrow NP PP \Rightarrow NP P NP \Rightarrow NP P D N \Rightarrow NP P D hat \Rightarrow NP P the \ hat \Rightarrow NP in \ the \ hat \Rightarrow D N in \ the \ hat \Rightarrow D cat \ in \ the \ hat \Rightarrow the \ cat \ in \ the \ hat$
Correspondence between trees and derivations

While exactly the same rules are applied in each derivation (the rules are uniquely determined by the tree), they are applied in different orders. In particular, derivation (2) is a leftmost derivation: in every step the leftmost non-terminal symbol of a derivation is expanded. Similarly, derivation (3) is rightmost.

Ambiguity

Sometimes, however, different derivations (of the same string!) correspond to different trees.

This can happen only when the derivations differ in the rules which they apply.

When more than one tree exists for some string, we say that the string is ambiguous.

Ambiguity is a major problem when grammars are used for certain formal languages, in particular programming languages. But for natural languages, ambiguity is unavoidable as it corresponds to properties of the natural language itself.

Ambiguity: example

Consider again the example grammar and the following string:

the cat in the hat in the hat

Intuitively, there can be (at least) two readings for this string: one in which a certain cat wears a hat-in-a-hat, and one in which a certain cat-in-a-hat is inside a hat:

((the cat in the hat) in the hat)
(the cat in (the hat in the hat))

This distinction in intuitive meaning is reflected in the grammar, and hence two different derivation trees, corresponding to the two readings, are available for this string:
**Ambiguity: example**

Using linguistic terminology, in the left tree the second occurrence of the prepositional phrase *in the hat* modifies the noun phrase *the cat in the hat*, whereas in the right tree it only modifies the (first occurrence of) the noun phrase *the hat*. This situation is known as syntactic or structural ambiguity.

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**Grammar equivalence**

It is common in formal language theory to relate different grammars that generate the same language by an equivalence relation:

Two grammars $G_1$ and $G_2$ (over the same alphabet $\Sigma$) are equivalent (denoted $G_1 \equiv G_2$) iff $L(G_1) = L(G_2)$.

We refer to this relation as weak equivalence, as it only relates the generated languages. Equivalent grammars may attribute totally different syntactic structures to members of their (common) languages.

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**Grammar equivalence**

Example: Equivalent grammars, different trees

Following are two different tree structures that are attributed to the string *aabb* by the grammars $G_e$ and $G_f$, respectively.
Grammar equivalence

Example: Structural ambiguity
A grammar, $G_{\text{arith}}$, for simple arithmetic expressions:

$$S \to a \mid b \mid c \mid S + S \mid S * S$$

Two different trees can be associated by $G_{\text{arith}}$ with the string $a + b * c$:

Normal form

It is convenient to divide grammar rules into two classes: one that contains only phrasal rules of the form $A \to \alpha$, where $\alpha \in V^*$, and another that contains only terminal rules of the form $B \to \sigma$ where $\sigma \in \Sigma$. It turns out that every CFG is equivalent to some CFG of this form.

Grammar equivalence

Weak equivalence relation is stated in terms of the generated language. Consequently, equivalent grammars do not have to be described in the same formalism for them to be equivalent. We will later see how grammars, specified in different formalisms, can be compared.

Normal form

A grammar $G$ is in phrasal/terminal normal form iff for every production $A \to \alpha$ of $G$, either $\alpha \in V^*$ or $\alpha \in \Sigma$. Productions of the form $A \to \sigma$ are called terminal rules, and $A$ is said to be a pre-terminal category, the lexical entry of $\sigma$. Productions of the form $A \to \alpha$, where $\alpha \in V^*$, are called phrasal rules. Furthermore, every category is either pre-terminal or phrasal, but not both. For a phrasal rule with $\alpha = A_1 \cdots A_n, w = w_1 \cdots w_n, w \in L_A(G)$ and $w_i \in L_{A_i}(G)$ for $i = 1, \ldots, n$, we say that $w$ is a phrase of category $A$, and each $w_i$ is a sub-phrase (of $w$) of category $A_i$. A sub-phrase $w_i$ of $w$ is also called a constituent of $w$. 
Context-free grammars for natural languages

A context-free grammar for English sentences: \( G = (V, \Sigma, P, S) \) where \( V = \{D, N, P, NP, PP, V, VP, S\} \), \( \Sigma = \{the, cat, in, hat, sleeps, smile, loves, saw\} \), the start symbol is \( S \) and \( P \) is the following set of rules:

\[
\begin{align*}
S & \rightarrow NP \ VP \\
NP & \rightarrow D \ N \\
NP & \rightarrow NP \ PP \\
PP & \rightarrow P \ NP \\
VP & \rightarrow V \\
VP & \rightarrow VP \ NP \\
VP & \rightarrow VP \ PP
\end{align*}
\]

\( D \rightarrow \) the
\( N \rightarrow \) cat
\( N \rightarrow \) hat
\( V \rightarrow \) sleeps
\( P \rightarrow \) in
\( V \rightarrow \) smile
\( V \rightarrow \) loves
\( V \rightarrow \) saw

The augmented grammar can derive strings such as the *cat sleeps* or the *cat in the hat saw the hat*.

A derivation tree for the *cat sleeps* is:

```
S
  \( NP \)
    \( D \)
    \( N \)
      \( V \)
        \( the \)
        \( cat \)
        \( sleeps \)
```

Context-free grammars for natural languages

There are two major problems with this grammar.

1. it ignores the valence of verbs: there is no distinction among subcategories of verbs, and an intransitive verb such as *sleep* might occur with a noun phrase complement, while a transitive verb such as *love* might occur without one. In such a case we say that the grammar *overgenerates*: it generates strings that are not in the intended language.

2. there is no treatment of subject-verb agreement, so that a singular subject such as *the cat* might be followed by a plural form of verb such as *smile*. This is another case of overgeneration.

Both problems are easy to solve.

Verb valence

To account for valence, we can replace the non-terminal symbol \( V \) by a set of symbols: \( V_{trans} \), \( V_{intrans} \), \( V_{ditrans} \) etc. We must also change the grammar rules accordingly:

\[
\begin{align*}
VP & \rightarrow V_{trans} \\
VP & \rightarrow V_{intrans} \ NP \\
VP & \rightarrow V_{ditrans} \ NP \ PP
\end{align*}
\]

\( V_{trans} \rightarrow \text{sleeps} \)
\( V_{intrans} \rightarrow \text{smile} \)
\( V_{ditrans} \rightarrow \text{loves} \)

\( V_{ditrans} \rightarrow \text{give} \)
Agreement

To account for agreement, we can again extend the set of non-terminal symbols such that categories that must agree reflect in the non-terminal that is assigned for them the features on which they agree. In the very simple case of English, it is sufficient to multiply the set of “nominal” and “verbal” categories, so that we get Dsg, Dpl, Nsg, Npl, NPsg, NPpl, Vsg, Vlp, VPsg, VPpl etc. We must also change the set of rules accordingly:

\[
\begin{align*}
S & \rightarrow \text{NPsg} \text{ VPsg} \\
\text{NPsg} & \rightarrow \text{Dsg} \text{ Nsg} \\
\text{NPpl} & \rightarrow \text{Dpl} \text{ Npl} \\
\text{PP} & \rightarrow \text{P} \text{ NP} \\
\text{VPsg} & \rightarrow \text{Vsg} \\
\text{VPpl} & \rightarrow \text{Vpl} \\
\text{VPsg} & \rightarrow \text{VPsg} \text{ NP} \\
\text{VPpl} & \rightarrow \text{VPpl} \text{ NP} \\
\end{align*}
\]

Agreement

\[
\begin{align*}
\text{Nsg} & \rightarrow \text{cat} & \text{Npl} & \rightarrow \text{cats} \\
\text{Nsg} & \rightarrow \text{hat} & \text{Npl} & \rightarrow \text{hats} \\
\text{P} & \rightarrow \text{in} \\
\text{Vsg} & \rightarrow \text{sleeps} & \text{Vpl} & \rightarrow \text{sleep} \\
\text{Vsg} & \rightarrow \text{smiles} & \text{Vpl} & \rightarrow \text{smile} \\
\text{Vsg} & \rightarrow \text{loves} & \text{Vpl} & \rightarrow \text{love} \\
\text{Vsg} & \rightarrow \text{saw} & \text{Vpl} & \rightarrow \text{saw} \\
\text{Dsg} & \rightarrow \text{a} & \text{Dpl} & \rightarrow \text{many}
\end{align*}
\]

Context-free grammars for natural languages

Context-free grammars can be used for a variety of syntactic constructions, including some non-trivial phenomena such as unbounded dependencies, extraction, extrapolation etc.

However, some (formal) languages are not context-free, and therefore there are certain sets of strings that cannot be generated by context-free grammars.

The interesting question, of course, involves natural languages: are there natural languages that are not context-free? Are context-free grammars sufficient for generating every natural language?